HDSRL Race 2 Hosted by Dragons Running Club, Yeadon

Thursday 5th June 2025. Race Start at 19:30

"| †|† Club House Yeadon Cricket Club (access via Dam Lane, or to the Right Kirk Lane of the White Swan Pub) Yeadon High St **LS197LX** Yeadon LS19 7TA Parking: Parking: PLEASE CAR SHARE AS MUCH AS POSSIBLE POSSIBLE Parking is very limited at Yeadon Cricket Club. Please DO NOT park in the White Swan carpark. Millfield House - Drummonds Next door, Yeadon Tarn has three public - MM Medical carparks accessed off the High Street and Cemetery Rd. adjoining You may also park considerately on nearby streets e.g. Dam Lane, Windmill Lane.

Allow at least 15 minutes to walk to the race start from the club house, or a warmup jog.



Start / Finish

Westfield Industrial Estate

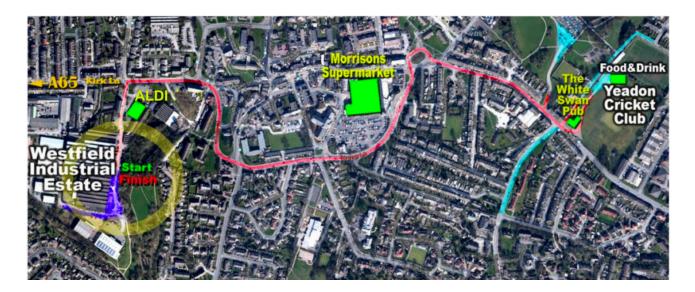
PLEASE CAR SHARE AS MUCH AS

Limited parking is available in the industrial estate. Some businesses have given permission for parking:

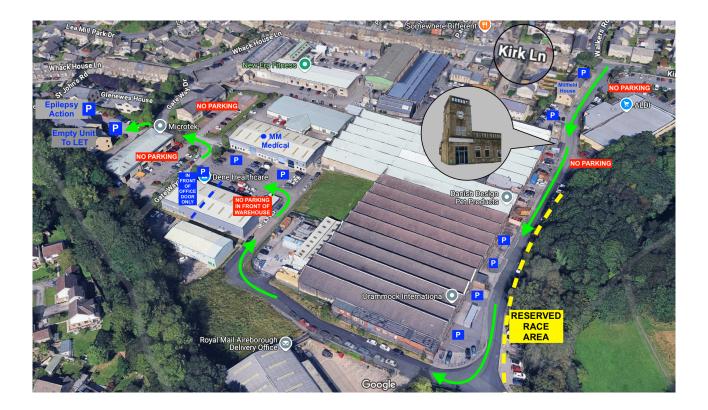
Epilepsy Action and the empty unit

Please DO NOT park in Aldi carpark, the Microtek carpark, or in front of the warehouse of Dene Healthcare.

Getting to the Start from Yeadon Cricket Club



Parking at Westfield Industrial Estate



Toilets

Toilets are available at Yeadon Cricket Club. No porta-loos are provided at the start line. **If you want to use the facilities at the Cricket Club before the race, please allow plenty of time to get down to the start line, which is a 15 minute walk.** Please do not plan to pee in the woods, but if you find yourself in urgent need please leave no trace and take all toilet tissue and litter away with you.

Water Station

To reduce our environmental impact the water station will be provided as jerry cans at the finish line. **Please remember to bring your own water bottle to refill at the finish**. We hope you will support us in this effort by using your own bottle or reusable cup. Paper cups will also be available for those in need, which should be disposed of in dedicated paper recycling bins.

Belongings

There is no formal baggage drop but you are welcome to leave a bag at the finish line at your own risk. There is also sufficient parking on the industrial estate for each club to have a car parked close to the finish if you wish.

Food and Drink

Food will be provided after the run at Yeadon Cricket Club (Burritos - meat and veggie options). Please be considerate and save some for the slower runners and marshals! There is also a licensed bar, and an additional bottle bar will operate.

Hazards

The route includes trails with technical sections including rocks, tree roots, steep slopes, and rutted ground. Please take care.

The route will be marked and marshalled. All marshals will wear high vis or yellow jackets.

Current ground conditions are very hard due to recent dry weather. Some surfaces that are usually soft are now hard and rutted. Extra caution is required.

The light may become dim under the tree canopy as the evening goes on.

The cycle path crosses two small access roads. There may be occasional traffic. Please pause and look both ways before crossing these roads.

Route

5.4 miles 130m total ascent

Mixed terrain. Tarmac, grassy field, woodland trail. Some hills!



The start is in a small grass clearing. Turn right abruptly onto the tarmac cycle path. Continue straight ahead on the cycle path to its end.

After crossing a railway bridge, turn left to descend across a grass field and enter the woods. Pass underneath a railway arch. At a junction in the woods leave the stone gateposts on your right and continue up ahead.

Follow the undulating woodland trail, which then descends, and exits the woods turning right onto a stretch of flat gravel track, later becoming a straight tarmac section.

Turn right up into the woods again, ascending steeply in places up to the top of the woods, before levelling off, and then descending again and bending round to the right.

At the large stone gate posts you will rejoin the outbound route and return the way you came out of the woods, across the field, and up the tarmac cycle path. Near the end of the cycle path a left turn will bring you to the finish line on the industrial estate.